



**NON NOCERE**

Medical Virtual Reality Training Provider

ACCELERATING THE WORLD'S  
TRANSITION TO MEDICAL XR TRAINING.



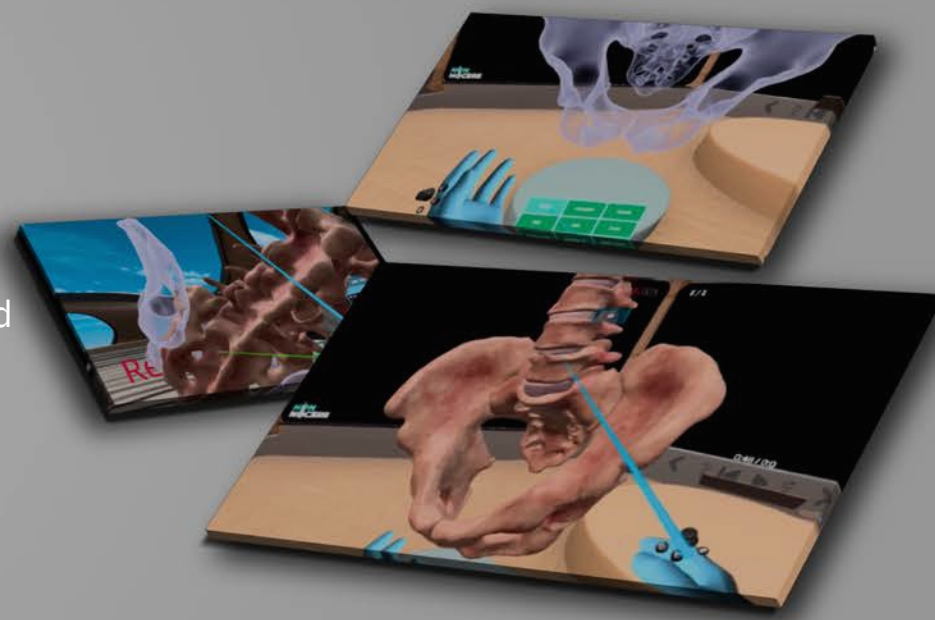
**NON NOCERE**  
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**ORama**   
MAGES SDK for Medical XR Simulations



“MAGES SDK has streamlined our pipeline incredibly. The development and feedback loop has been so tight that in about one month we had a full-blown teaching tool!”

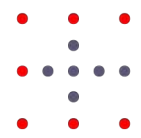
**Sinan Vural,**  
CTO, Non Nocere, Germany



### THE CHALLENGE

**Streamlining authoring of cross-platform Extended Reality simulations.**

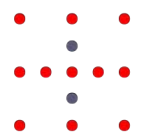
- XR training simulation development is **time-consuming** and **resource intensive**.
- Minor procedural changes require **re-authoring** the entire XR simulation.
- Current XR content authoring options are **not scalable**.



### THE SOLUTION

**Future-Proof Cross-Platform XR Authoring Tool: Build Apps in less than 1 Month.**

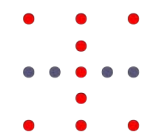
- **MAGES SDK**, an authoring toolkit, licensed from **ORamaVR**, to create their own simulations.
- XR Simulations, **8x faster** with **8x time less cost**, requiring only 1 developer.
- Easy to **modify/extend** to support any changes in the training procedure.



### THE INNOVATION

**Advancing Surgical Education with MAGES SDK**

- Patient specific **Data Visualization** and **Surgical planning**.
- Acclaimed by **Spine Surgeons** and used in various specialties and simulation **training** courses.



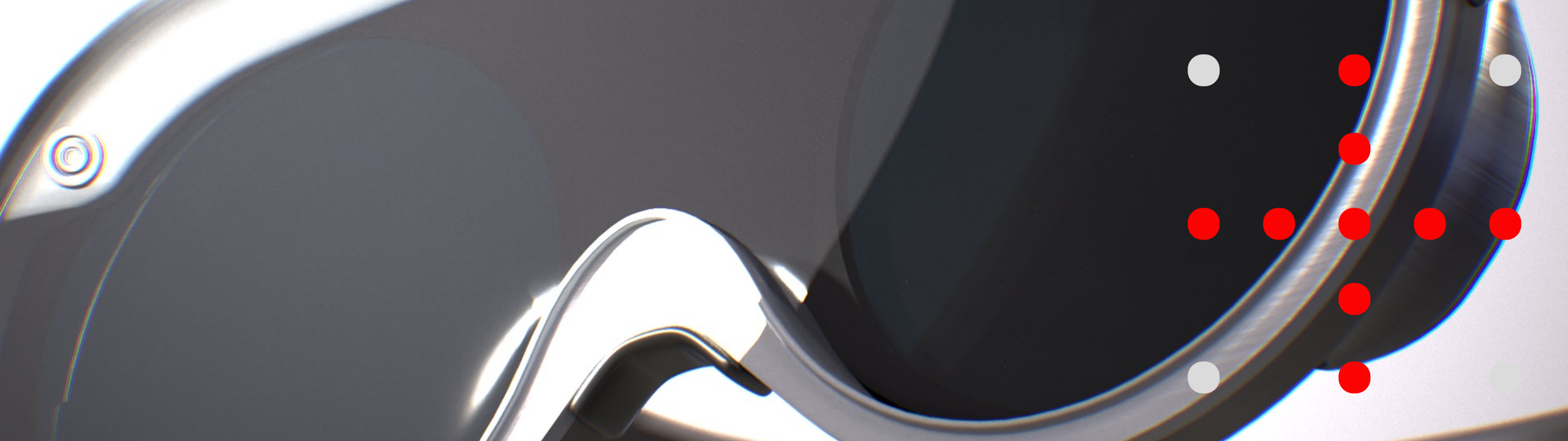
[VIDEO](#) →

[MAGES 4.0](#) →



Designed in Switzerland

	ORamaVR	Competition
Distribution & Licensing	ORamaVR Launcher	Competitor's Distribution Hub
Admin Overview	ORamaVR Portal	Competitor's Dashboard
Analytics	Errors, Critical Errors, Warnings, Score per action, Total score, Time per action/module	Pass/Fail Results, Elapsed time per step/module, Total number of steps passed
Embedded Samples	<ul style="list-style-type: none"> <li>• Medical Simulation (TKA)</li> <li>• Cultural Heritage Simulation</li> <li>• MAGES Deformations Showcase                             <ul style="list-style-type: none"> <li>• Empty MAGES project</li> </ul> </li> </ul>	Three empty , optimised, pre-built environments
XR Headset Agnostic	PC (Windows, MacOS), iOS, Android, Universal XR (Quest, Vive, Pico), Magic Leap, Hololens, Apple Vision Pro  Collaborate seamlessly across diverse devices in a shared XR environment.	PC, Quest, Focus 3
Language Support	All Languages Available	English, German
Free Version	✓	✗
Deploy Application	Free	\$2,000 per app
Roll-out Licensing	Free	Starting from \$2,000 per app
XR App Client Ownership	✓	✗



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